**3.01 Sound Editing Independent Practice: A Night in the Grave Yard**

Directions: Use the script below to guide you through this audio editing exercise, but make any changes needed to enhance the story. Once you have completed your final script, record the parts in one take. If you make a mistake, just pick up where you left off. Once recorded select and edit the clips to create a complete story. Determine where sound effects should be placed. Free sound effects for this exercise can be found on the Internet. Once completed, save the file as GraveYardStory in you audio editor and then export an MP3 called GraveYardStory.mp3.

**A Night in the Graveyard**

Fade In: (Sound Effect: Night time noises)

The night wasn’t like any other night. There was something in the air; something sinister. The three friends should have known better. As they approached the cemetery, the fog hung heavily across the gravestones, swirling about unseen feet.

“This is very creepy” said one of the friends

“Yeah…it sure is...pretty creepy”, said another.

The beam from the flashlight flickered nervously, as the gate swung upon and closed with a heavy thud behind them.

As the third friend started to say something, an owl squawked in a nearby tree, and the flashlight dropped, extinguishing the beam of light.

“Look…over there!”, said a friend.

There was an eerie glow of light from across the cemetery. Leaves rolled across the graves as the three friends gasped in fear.

The footsteps approaching started low, and got louder as they got closer to the friends.

“A Ghost!”, they all said together.

The fog soon separated and the light came through it. It stopped, close to them.

“Hey you kids!” said an unseen voice with rattling keys. It was the night watchman. But it didn’t matter. The friends started to run, yelling, opening and dashing through the gate, out to the car and sped off.

“Darn it…I had cookies” said the watchman as he watched them speed away. He munched on them loudly.

**Fade Out**